PLANNING

**Breakout game with accelerometer controller using Thread/Matter**

for Dekimo Turnhout



Document: 20231215*- Planning*

Date: December 15, 2023

Table of contents

[1 PLANNING PROPOSAL 3](#_Toc153551060)

[1.1 Proposal 1 3](#_Toc153551061)

[1.2 Proposal 2 3](#_Toc153551062)

[2 Document Information 3](#_Toc153551063)

[2.1 Version History 3](#_Toc153551064)

[2.2 Related Documents 4](#_Toc153551065)

[2.3 Non-Trivial Abbreviations and Project-Specific Terminology 4](#_Toc153551066)

PLANNING

**Breakout game with accelerometer controller using Thread/Matter**

for Dekimo Turnhout

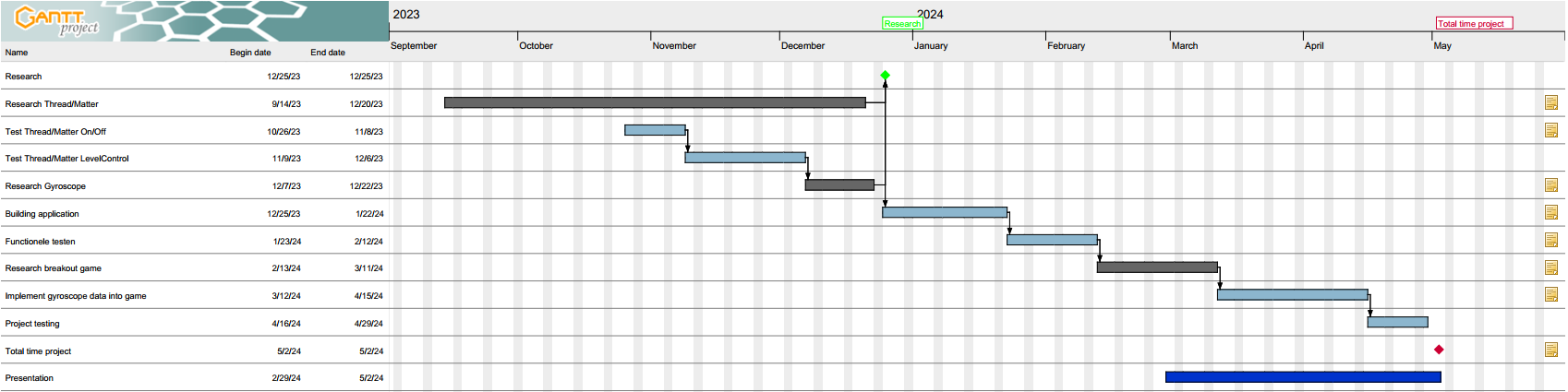
# PLANNING PROPOSAL

PLANNING

**Breakout game with accelerometer controller using Thread/Matter**

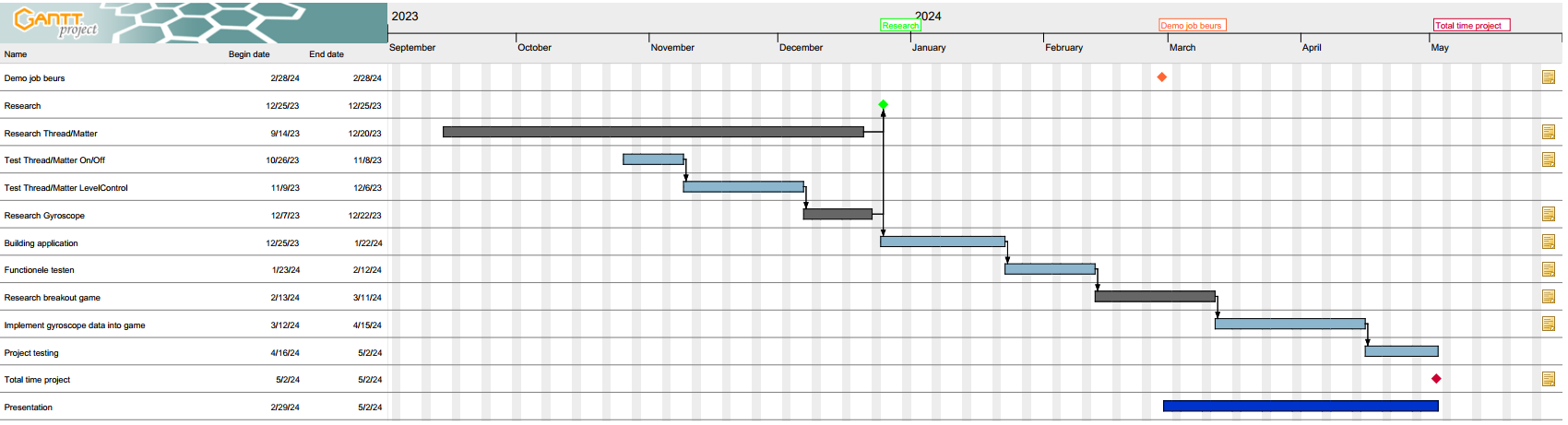
for Dekimo Turnhout

## Proposal 1



See 20231201 - ProjectPlanning.pdf

## Proposal 2



See 20231215 - ProjectPlanning.pdf

Remarks:

Added “Demo job beurs”, this is a milestone. A demo example must be finished then.

# Document Information

## Version History

|  |  |  |  |
| --- | --- | --- | --- |
| **Date** | **Author** | **Version** |  |
| 01/12/2023 | BGY | 0.1 | Initial Draft |
| 15/12/2023 | BGY | 0.2 | Update planning |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## Related Documents

|  |  |
| --- | --- |
| **Ref** | **Description** |
| 20231201 - ProjectPlanning.pdf | Planning |
|  |  |
| 20231215 - ProjectPlanning.pdf | Planning |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |

## Non-Trivial Abbreviations and Project-Specific Terminology

|  |  |
| --- | --- |
| **Abbreviation** | **Explanation** |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |